



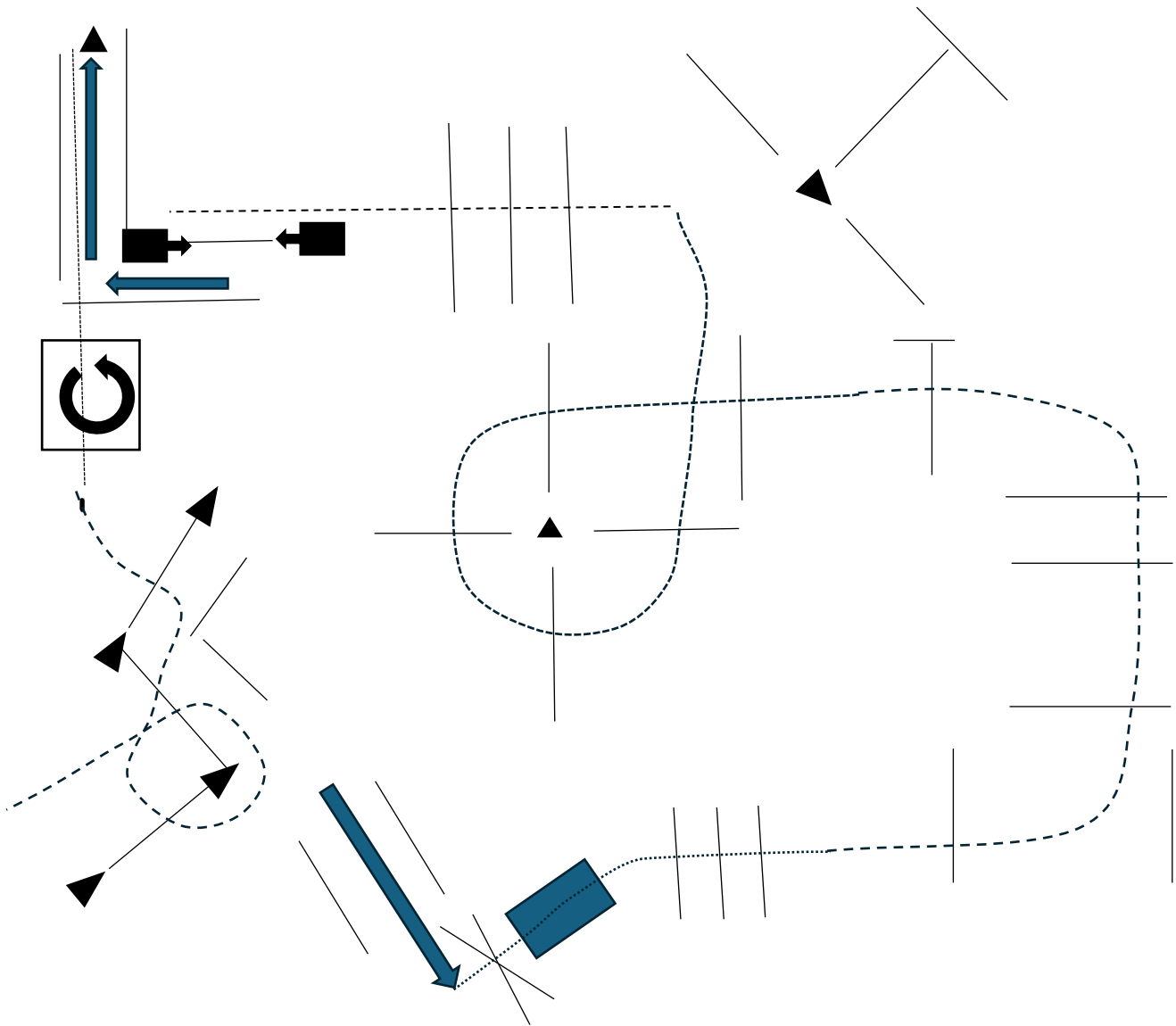
Memorial Day Classic

Pattern Book

May 24-26, 2025

TRAIL

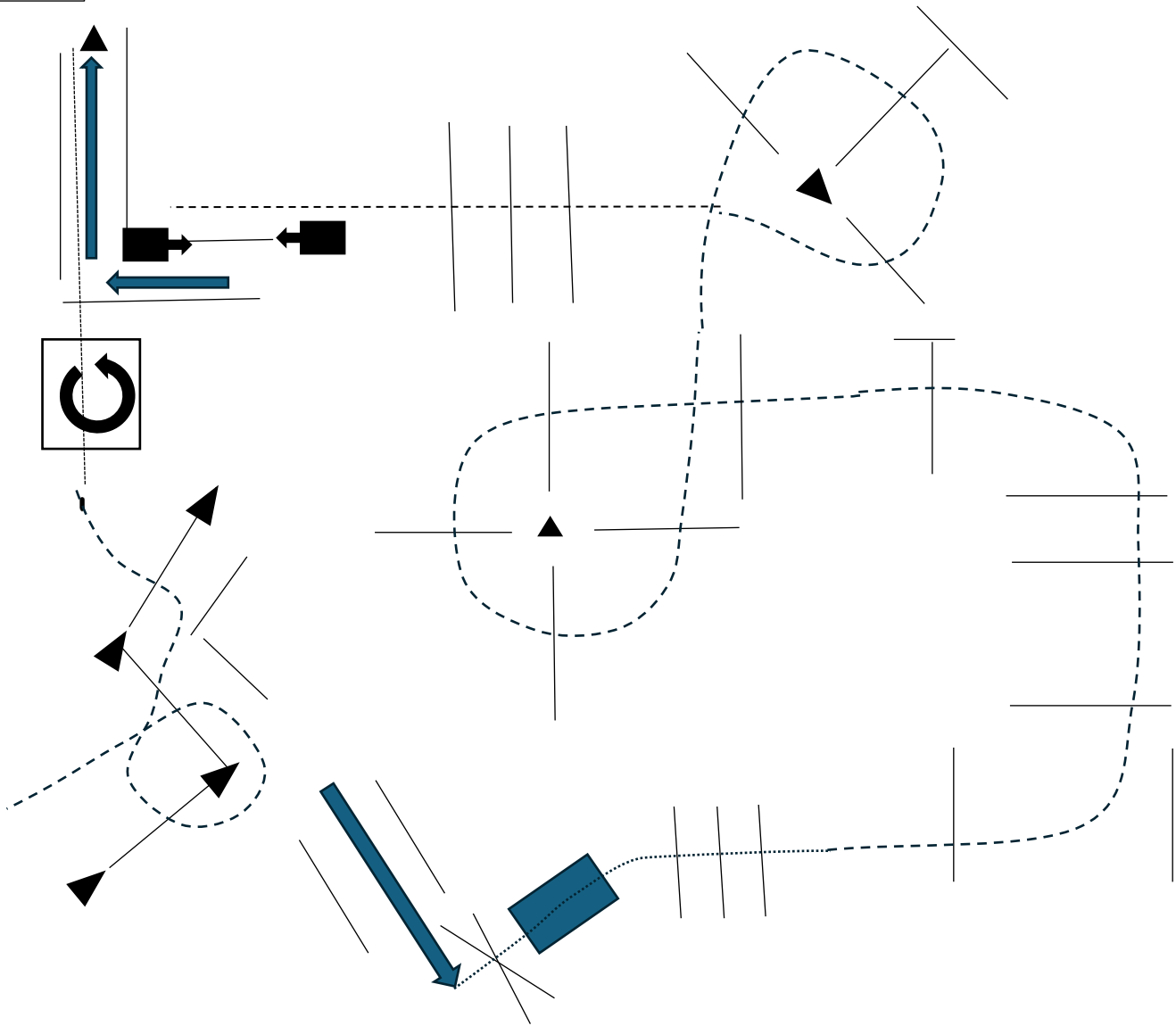
In Hand



1. Side pass RIGHT
2. Walk "X", bridge, 3 poles
3. Trot 5 poles
4. Walk 5 poles
5. Trot 3 poles
6. Work Gate LEFT hand
7. Back "L"
8. Walk out chute into box, 360 either way, walk out
9. Trot Serpentine

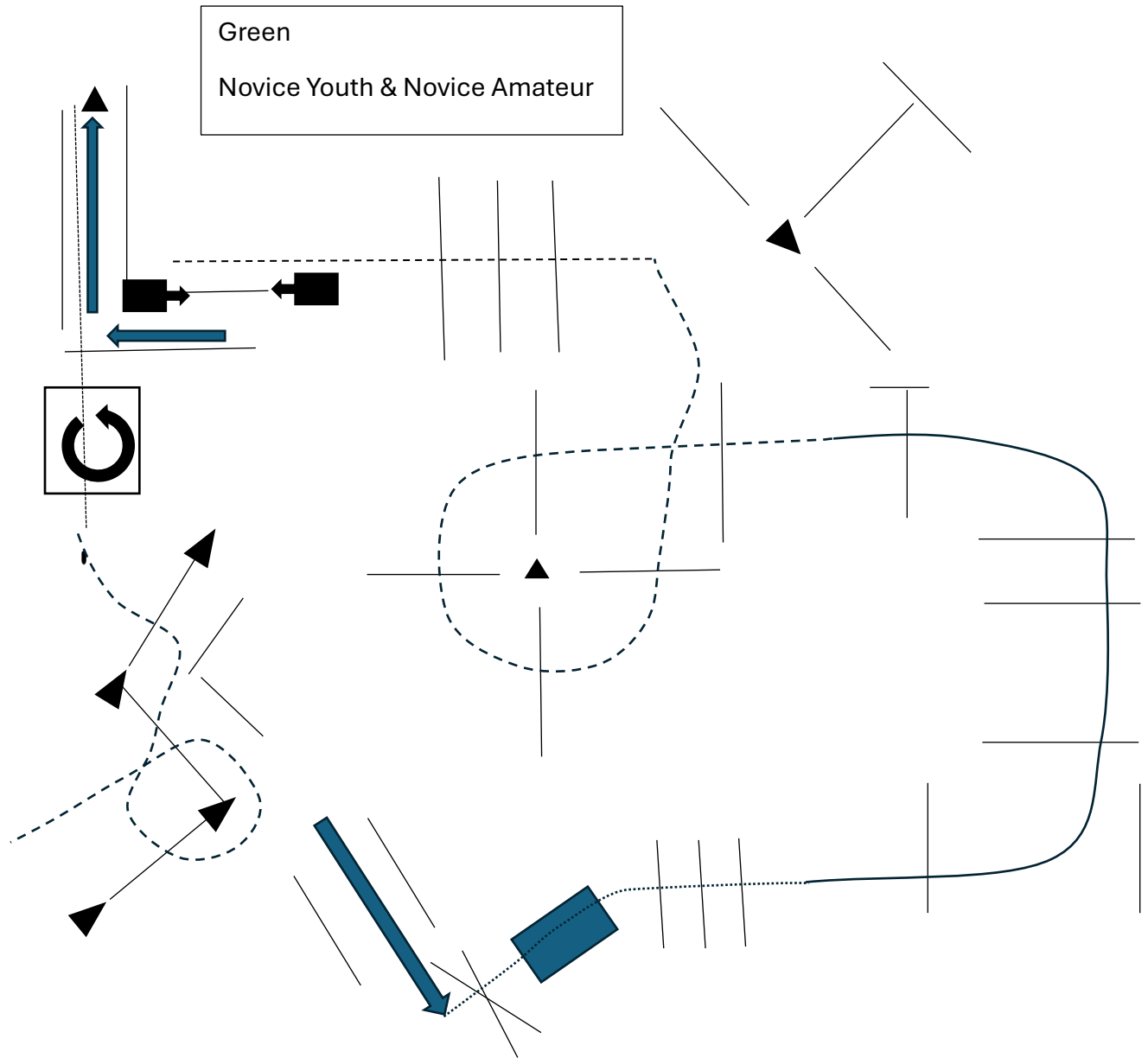
TRAIL

Walk Trot



1. Side pass RIGHT
2. Walk "X", bridge, 3 poles
3. Trot 5 poles
4. Trot 5 poles
5. Trot 3 poles
6. Trot 3 poles
7. Work Gate LEFT hand
8. Back "L"
9. Walk out chute into box, 360 either way, walk out
10. Trot Serpentine

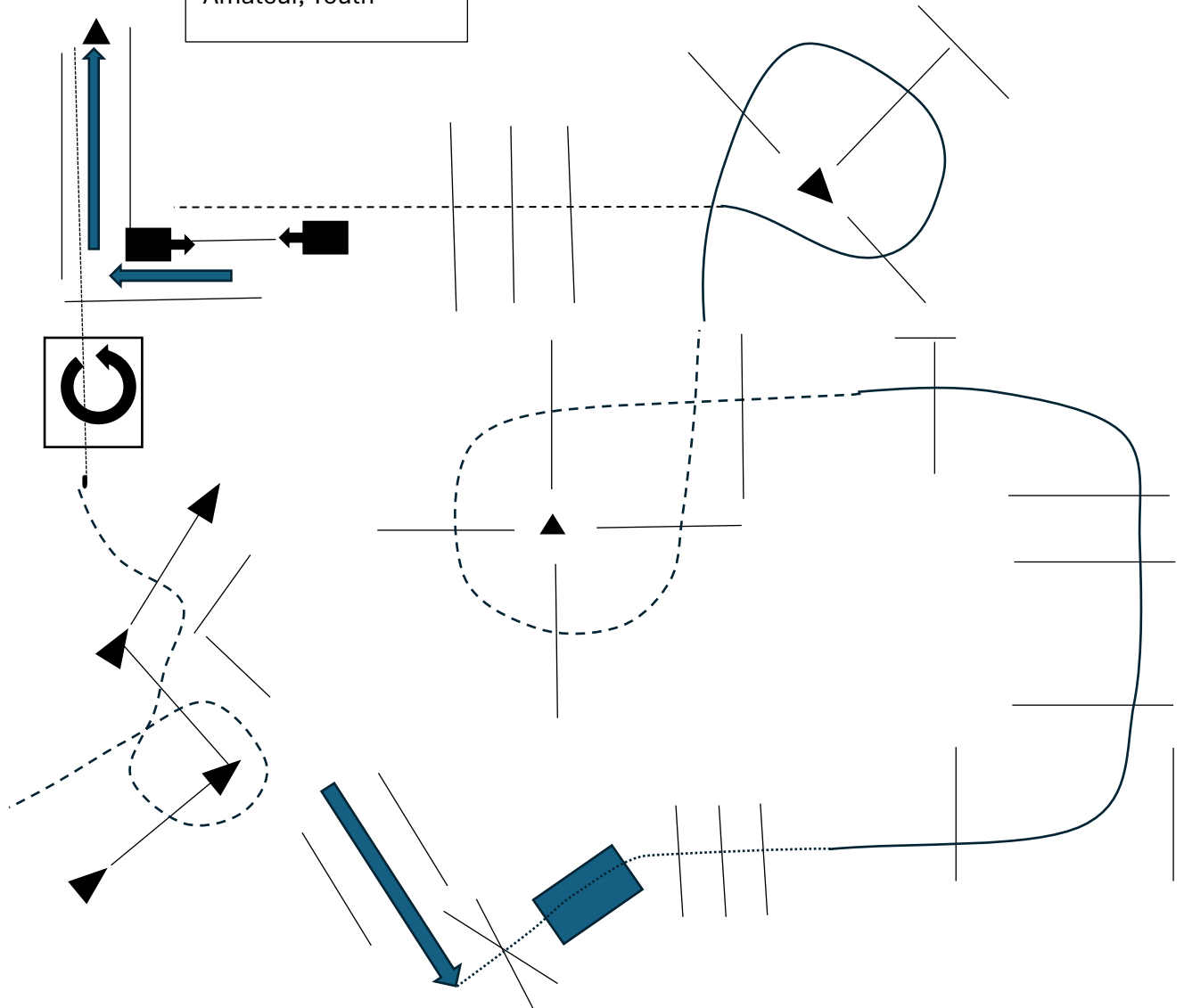
TRAIL



1. Side pass RIGHT
2. Walk "X", bridge, 3 poles
3. Lope (LL) 5 poles
4. Trot 5 poles
5. Trot 3 poles
6. Work Gate LEFT hand
7. Back "L"
8. Walk out chute into box, 360 either way, walk out
9. Trot Serpentine

TRAIL

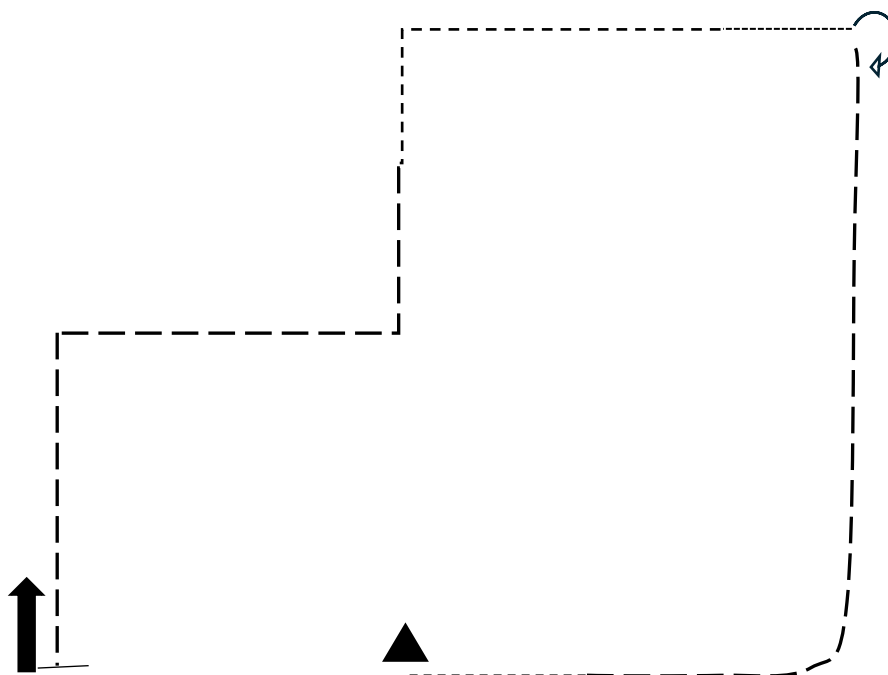
Open, ALL Breed
Amateur, Youth



1. Side pass RIGHT
2. Walk "X", bridge, 3 poles
3. Lope (LL) 5 poles
4. Trot 5 poles
5. Lope (RL) 3 poles
6. Trot 3 poles
7. Work Gate LEFT hand
8. Back "L"
9. Walk out chute into box, 360 either way, walk out
10. Trot Serpentine

HORSEMANSHIP

All Walk Trot



1. Jog approx. 2 Horse Lengths
2. Extended Jog
3. Stop. $\frac{3}{4}$ turn RIGHT
4. Walk (approx. 1 horse length)
5. Jog 1 corner
6. Extended Jog, 2 corners
7. Stop & Back

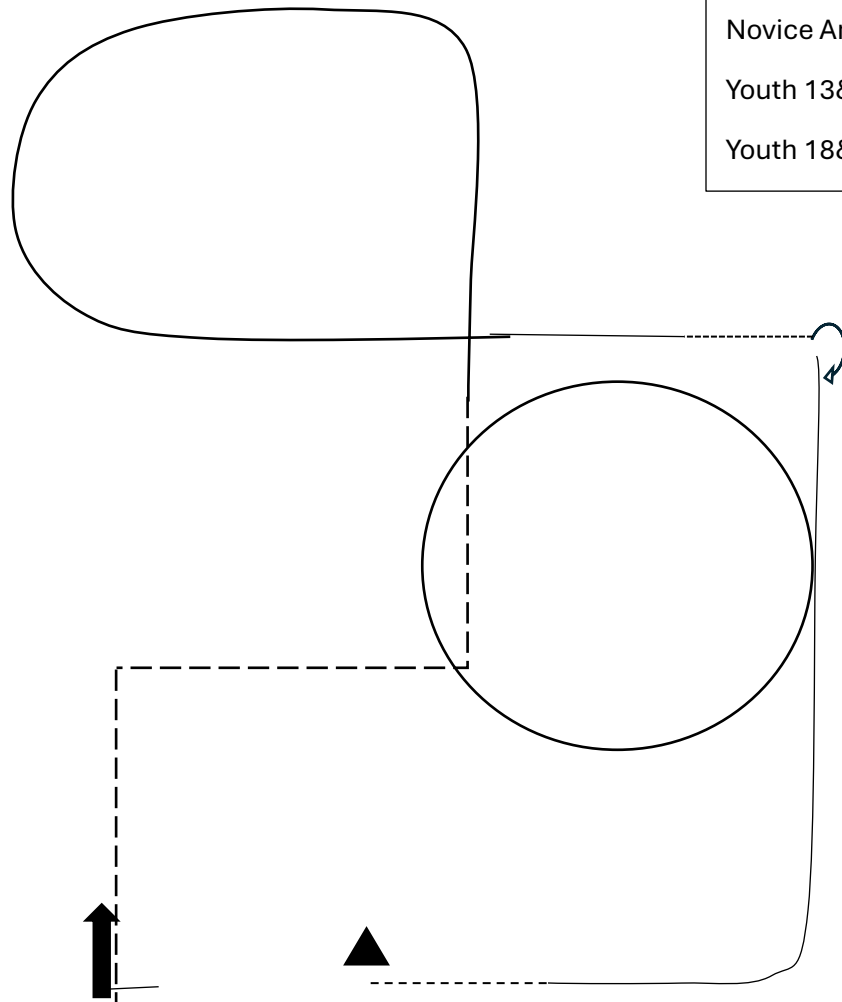
HORSEMANSHIP

Novice Youth

Novice Amateur

Youth 13& Under

Youth 18&under

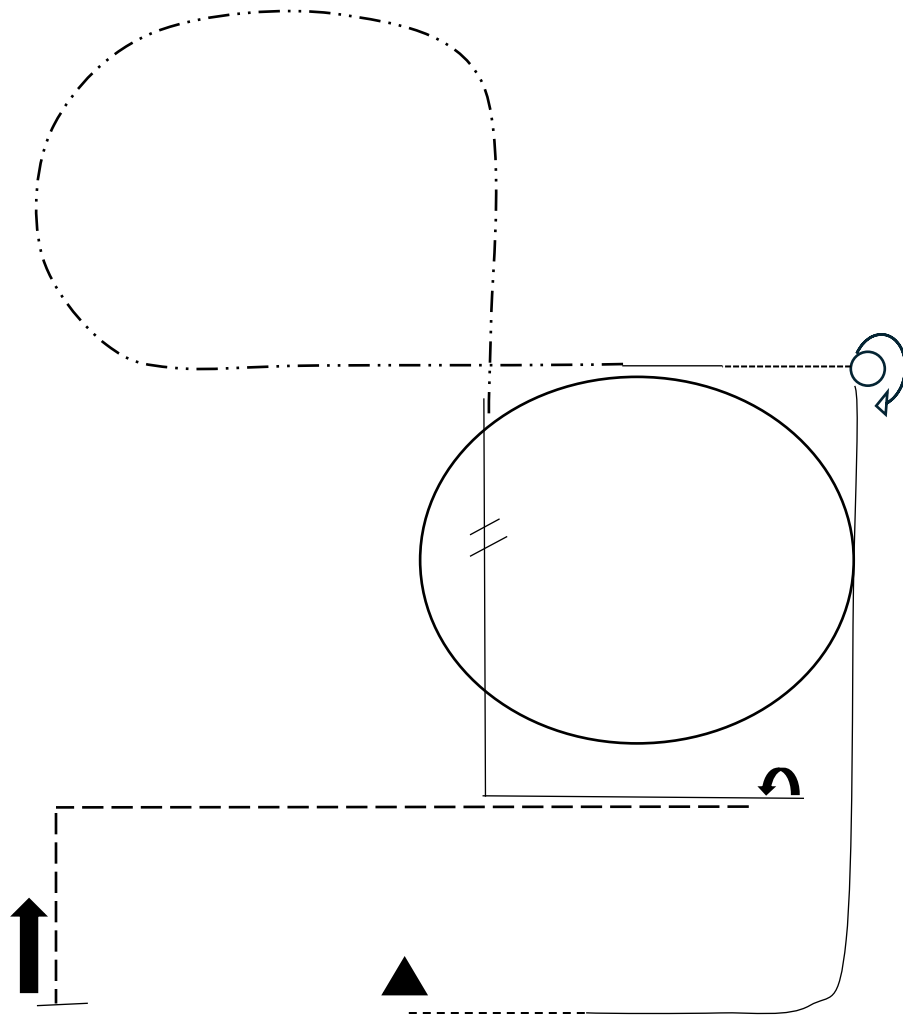


1. Jog approx. 2 Horse Lengths
2. Lope (LL), small circle, straight line
3. Stop. ¾ turn RIGHT
4. Walk (approx. 1 horse length)
5. Lope (RL) as shown
6. Break to extended Jog, 2 Square corners
7. Stop & Back

HORSEMANSHIP

Amateur
All Breed

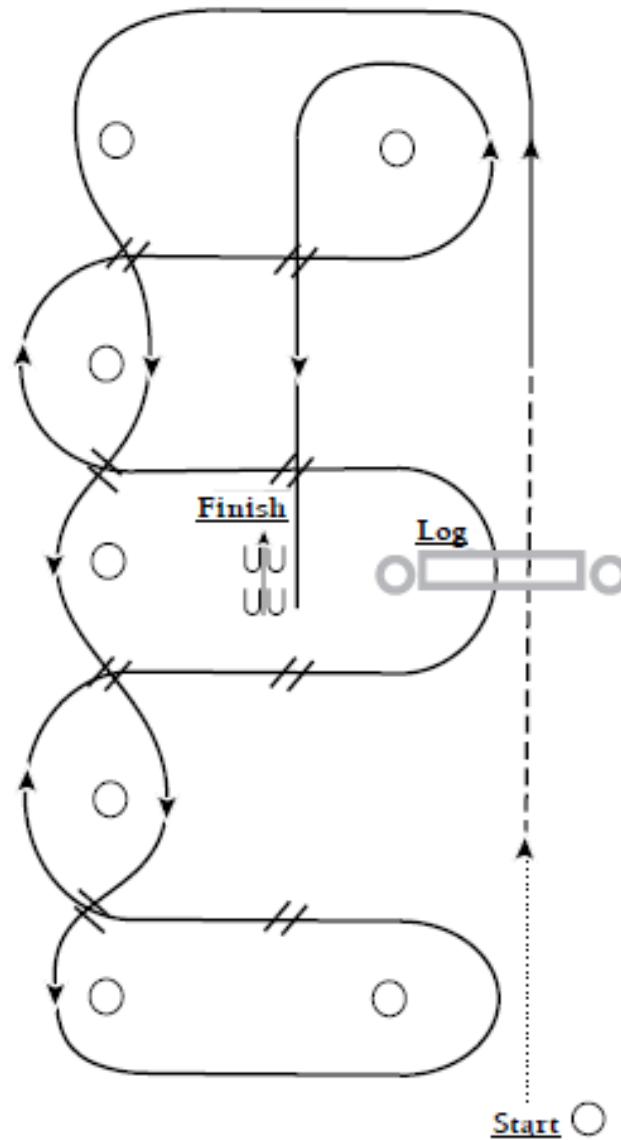
Amateur
All Breed



1. Jog approx. 2 Horse Lengths
2. Lope (LL), small circle, straight line
3. Stop. 1 ¾ turn RIGHT
4. Walk (approx. 1 horse length)
5. Establish Lope (RL), then extended lope as shown
6. Collect Lope, Change Leads
7. Lope (LL) Square Corner
8. ½ Turn LEFT
9. Extended Jog
10. Stop & Back

WESTERN RIDING

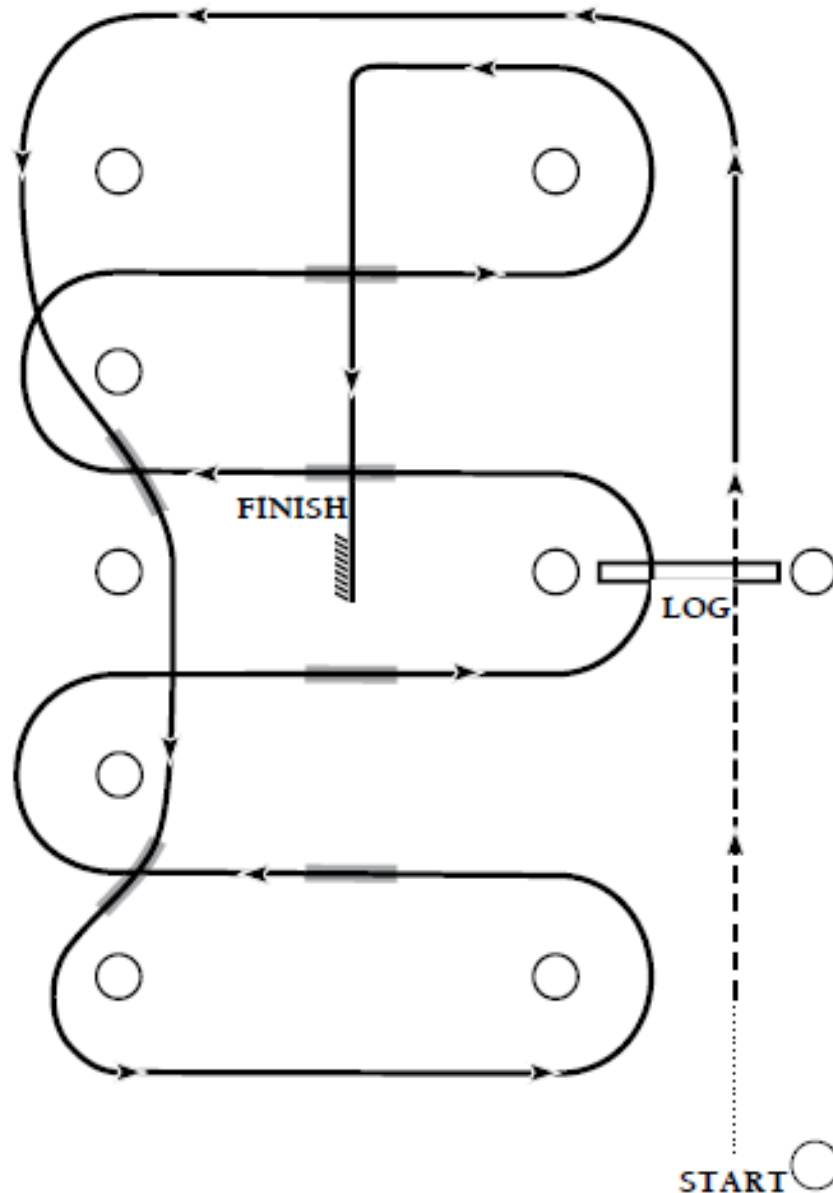
Western Riding Pattern #1



1. Walk at least 15 feet from start cone to the first marker, as drawn, transition to jog, jog over log.
2. Transition to lope and lope around end.
3. First line change.
4. Second line change.
5. Third line change.
6. Fourth line change and lope around the end of arena.
7. First crossing change.
8. Second crossing change.
9. Lope over log.
10. Third crossing change.
11. Fourth crossing change.
12. Lope up the center, stop and back.

WESTERN RIDING

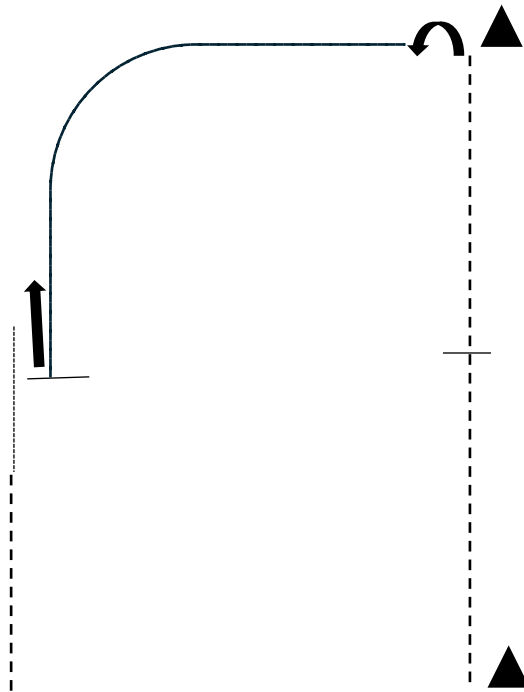
Green Western Riding Pattern #1



1. Walk at least 15 feet from start cone to the first marker, as drawn, transition to jog, jog over log.
2. Transition to left lead and lope around end.
3. First line change.
4. Second line change, lope around end of arena
5. First crossing change.
6. Second crossing change.
7. Lope over log.
8. Third crossing change.
9. Fourth crossing change.
10. Lope up the center, stop and back.

HUNT SEAT EQUITATION

Walk Trot



1. Posting Trot (LD) halfway to B.
2. Change Diagonals
3. Posting Trot (RD) to B.
4. Stop. 90 Forehand (LEFT)
5. Posting Trot (RD)
6. Stop & Back
7. Walk 2 Horse lengths
8. Sitting Trot

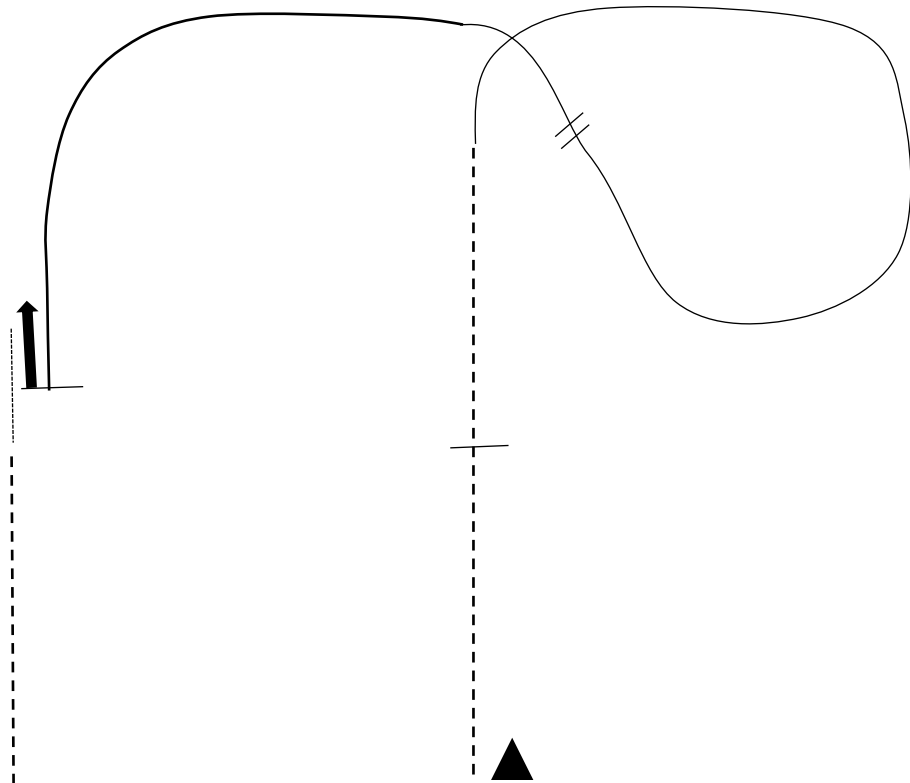
HUNT SEAT EQUITATION

Novice Youth

Novice Amateur

Youth 13&Under

Youth 18&Under

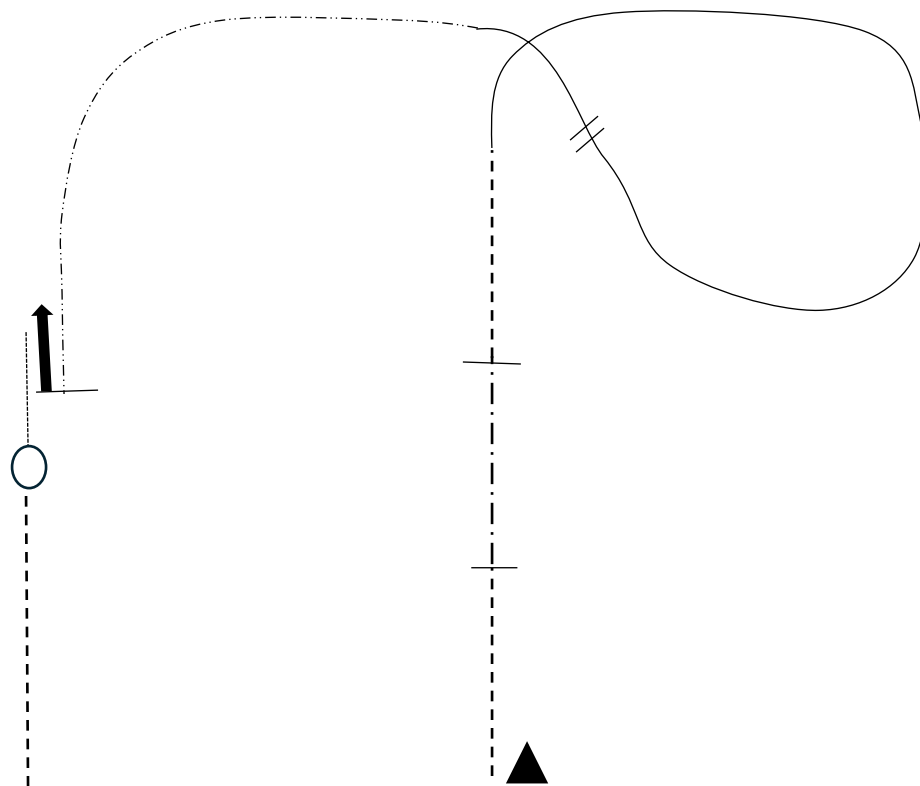


1. Posting Trot (RD) $\frac{1}{2}$ line
2. Change Diagonals
3. Posting Trot (LD) $\frac{1}{2}$ line
4. Canter (RL)
5. Change Leads (simple/flying)
6. Canter (LL)
7. Stop & Back
8. Walk 2 Horse lengths
9. Sitting Trot

HUNT SEAT EQUITATION

Amateur

All Breed



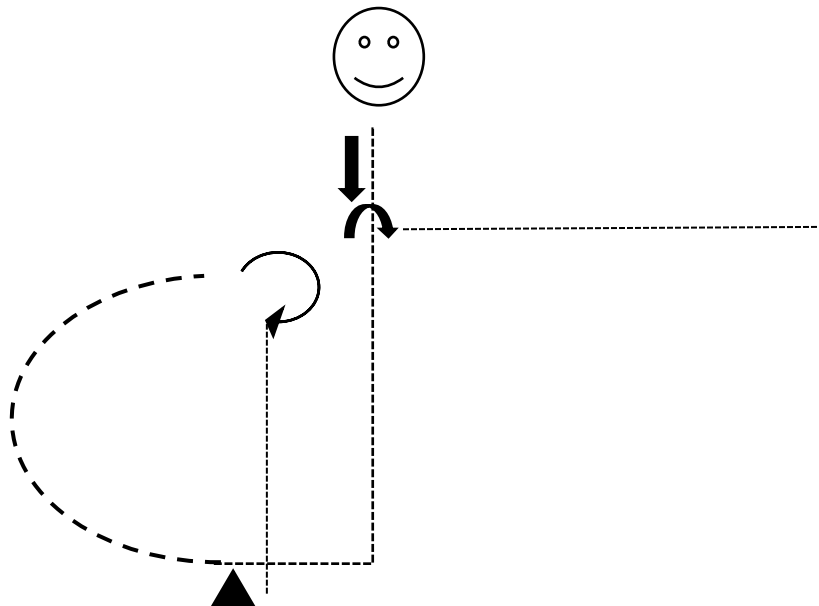
1. Posting Trot (RD) 1/3 line, 2 point 1/3 line, Posting Trot (LD) 1/3 line
2. Canter (RL)
3. Change Leads (simple/flying)
4. Move into Hand Gallop (LL)
5. Stop & Back
6. Walk 2 Horse lengths
7. 360 Forehand (LEFT)
8. Sitting Trot

SHOWMANSHIP

Yth WT 5-10

Yth WT 11-18

Arena will be split. You will run this pattern to both sets of judges.

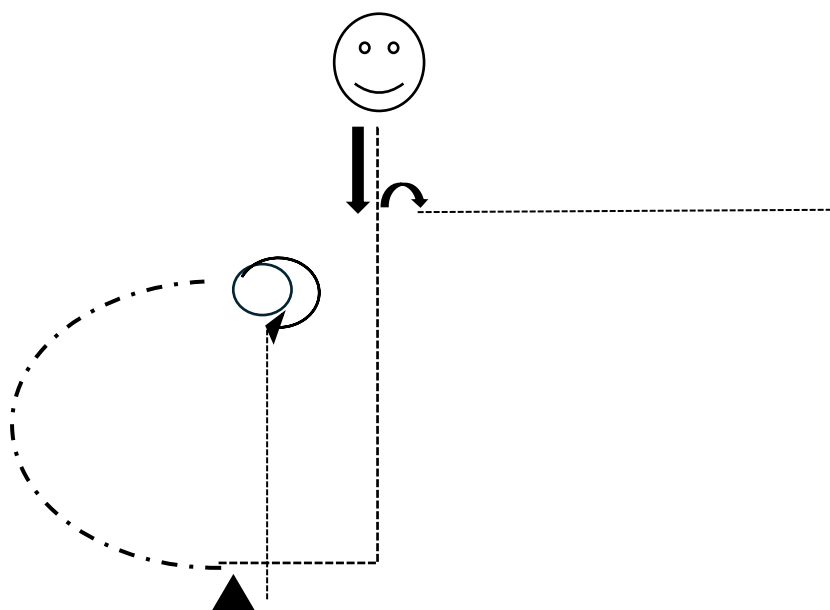


1. Walk
2. 270 turn
3. Trot (approx. half circle)
4. Even with Cone, Walk and walk 1 square corner to judge
5. Set Up
6. Inspection
7. Back
8. 90, Walk to exit

SHOWMANSHIP

AM WT

Arena will be split. You will run this pattern to both sets of judges.



1. Walk
2. $1\frac{3}{4}$ (630) turn
3. Extended Walk (approx. half circle)
4. Even with Cone, slow walk, walk 1 square corner to judge
5. Set Up
6. Inspection
7. Back
8. 90 turn, walk to exit

SHOWMANSHIP

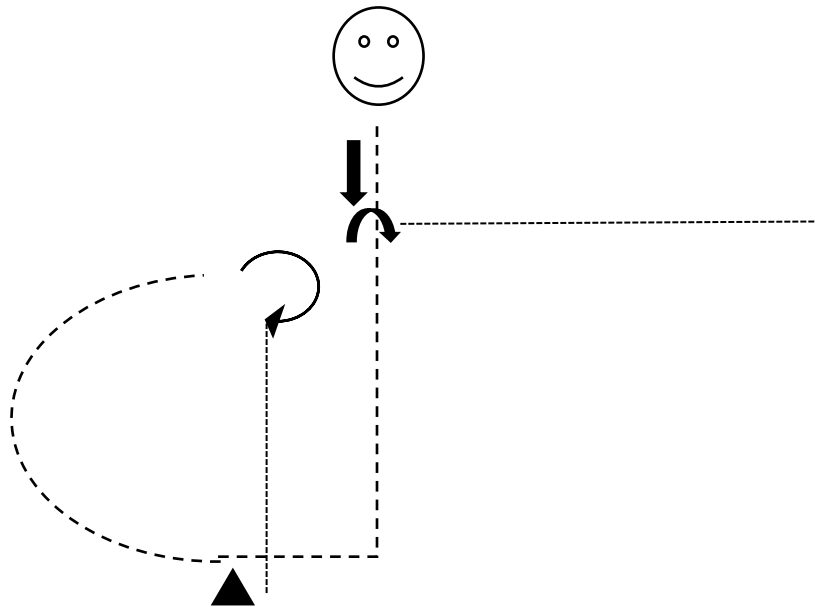
Novice Youth

Novice Amateur

Youth 13 & Under

Yth 18&U

Arena will be split. You will run this pattern to both sets of judges.



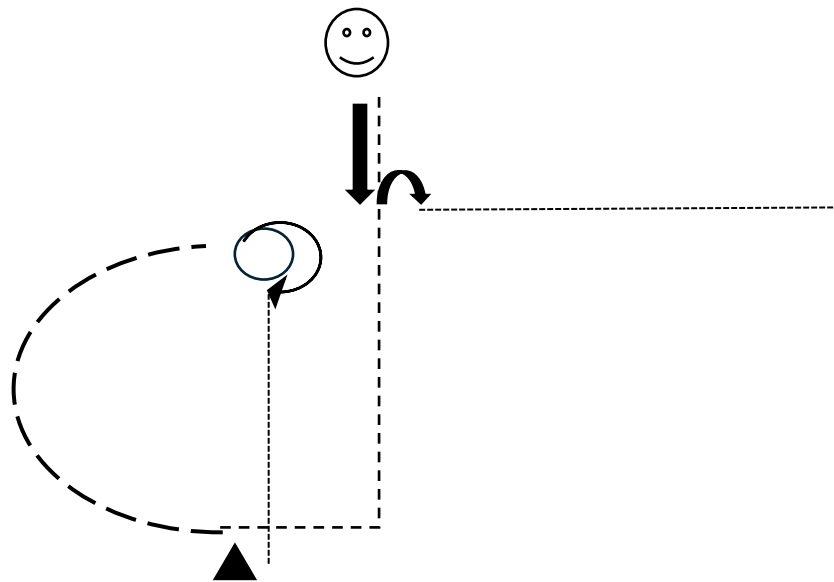
1. Walk
2. 270 turn
3. Trot loop and square corner to judge
4. Set Up
5. Inspection
6. Back
7. 90, Walk to exit

SHOWMANSHIP

Amateur

All Breed

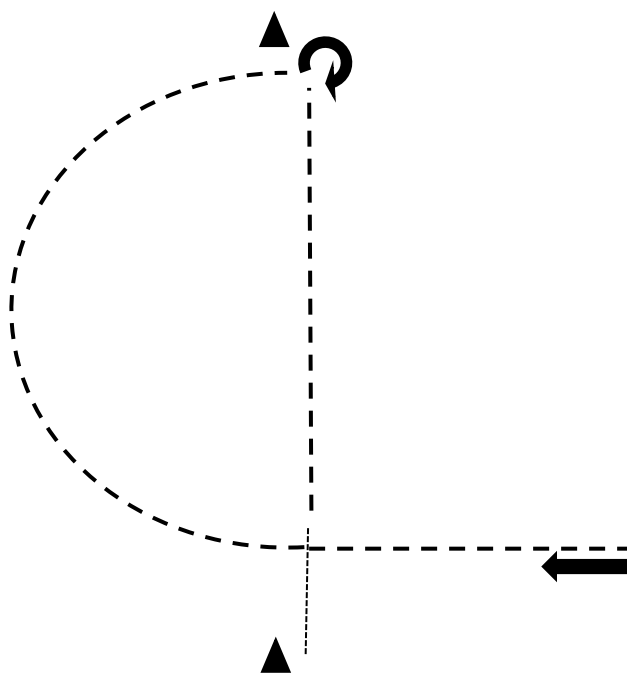
Arena will be split. You will run this pattern to both sets of judges.



1. Walk
2. 1 $\frac{3}{4}$ (630) turn
3. Extended Trot (approx. half circle)
4. Even with Cone, slow trot, trot 1 square corner to judge
5. Set Up
6. Inspection
7. Back
8. 90, Walk to exit

HUNT SEAT EQUITATION

Walk Trot



1. Walk (Approx 1 HL)
2. Posting Trot (LD)
3. Stop. 270 Forehand (RIGHT)
4. Posting Trot (RD) half circle back to A
5. At A, Sitting Trot
6. Stop & Back

Walk Straight forward to the rail and exit arena.

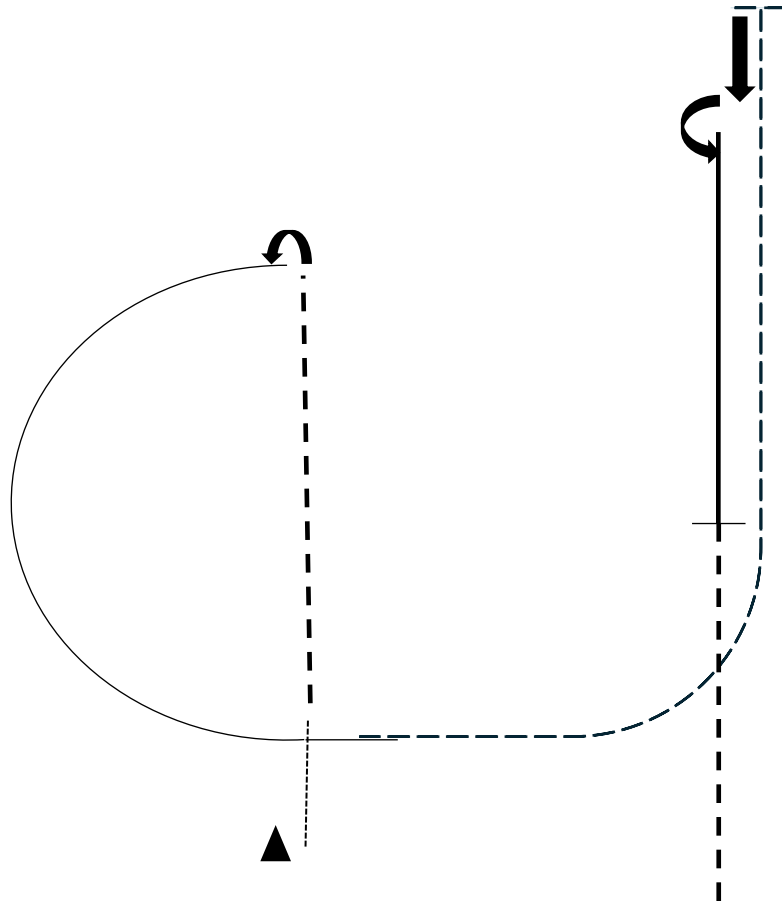
HUNT SEAT EQUITATION

Novice Youth

Novice Amateur

Youth 13&u

Youth 18 & U

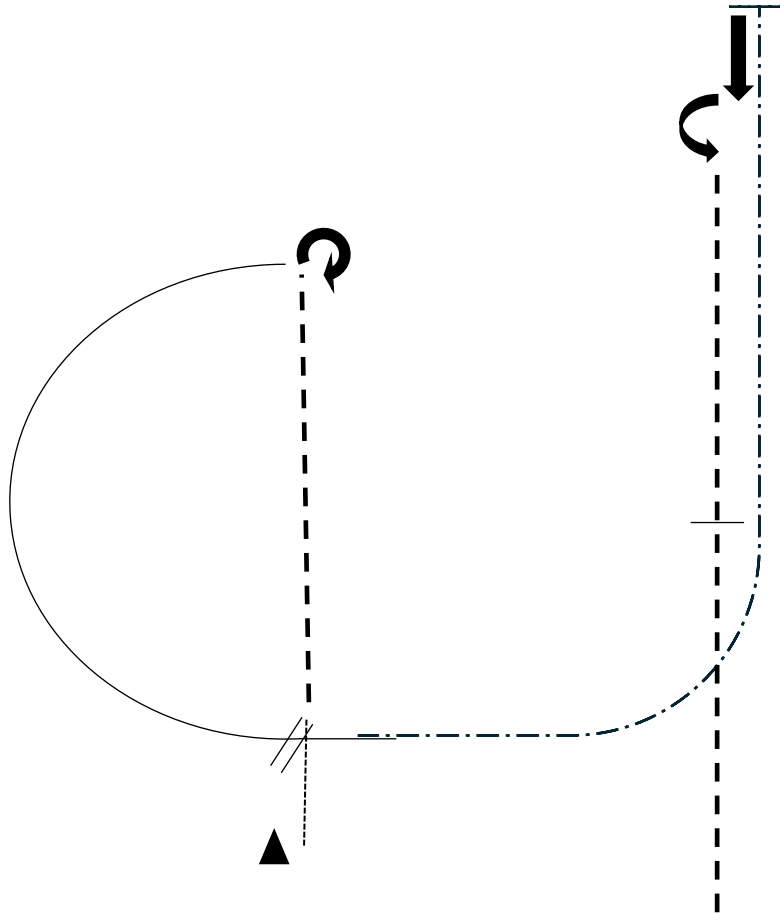


1. Walk (Approx 1 HL)
2. Sitting Trot
3. Stop. 90 Forehand (LEFT)
4. Canter (LL) half circle
5. At cone, Posting Trot (RD)
6. Stop & Back
7. 180 Forehand (LEFT)
8. Canter (RL) ½ line
9. Posting Trot (LD) ½ Line

HUNT SEAT EQUITATION

Amateur

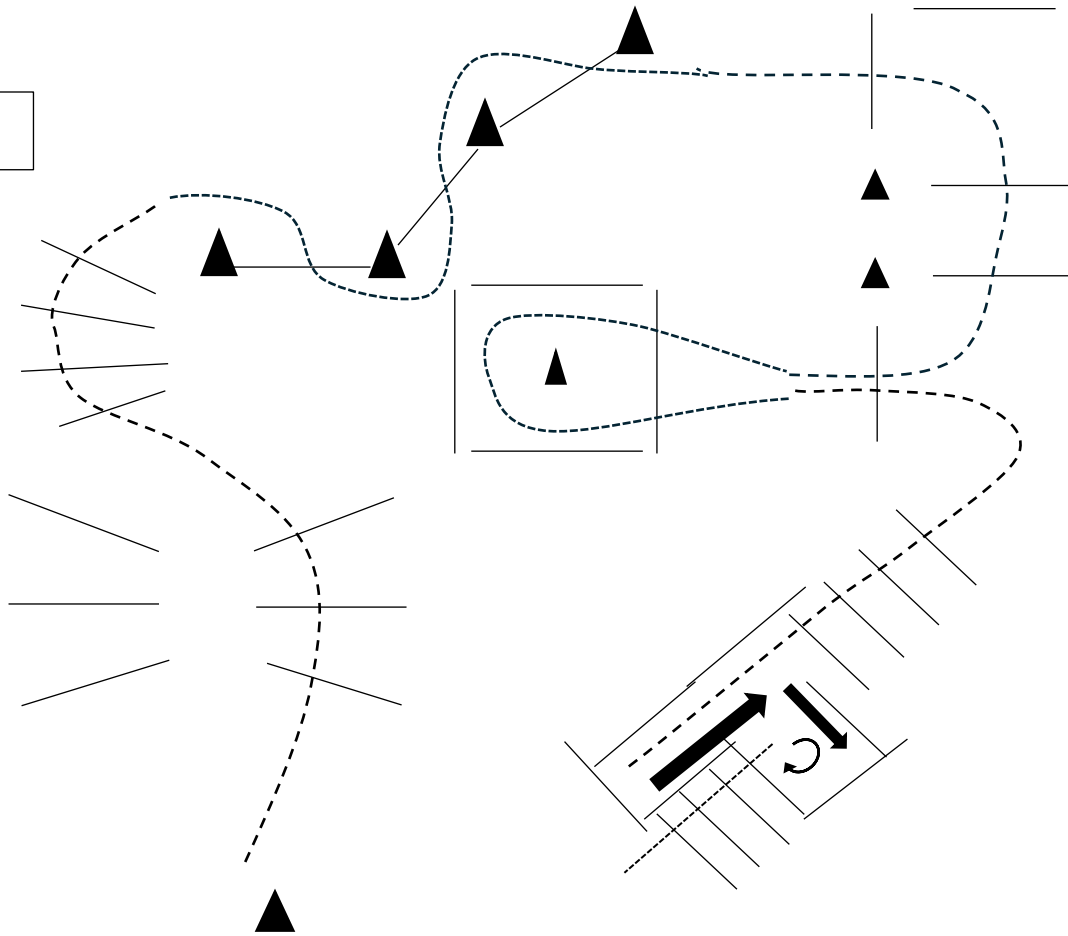
All Breed



1. Walk (Approx 1 HL)
2. Posting Trot (LD)
3. Stop. 270 Forehand (RIGHT)
4. Counter Canter (RL) half circle
5. Change Leads
6. Canter (LL), Move into Hand Gallop
7. Stop & Back
8. 180 Forehand (LEFT)
9. Posting Trot (RD) ½ line
10. Sitting Trot ½ line

TRAIL

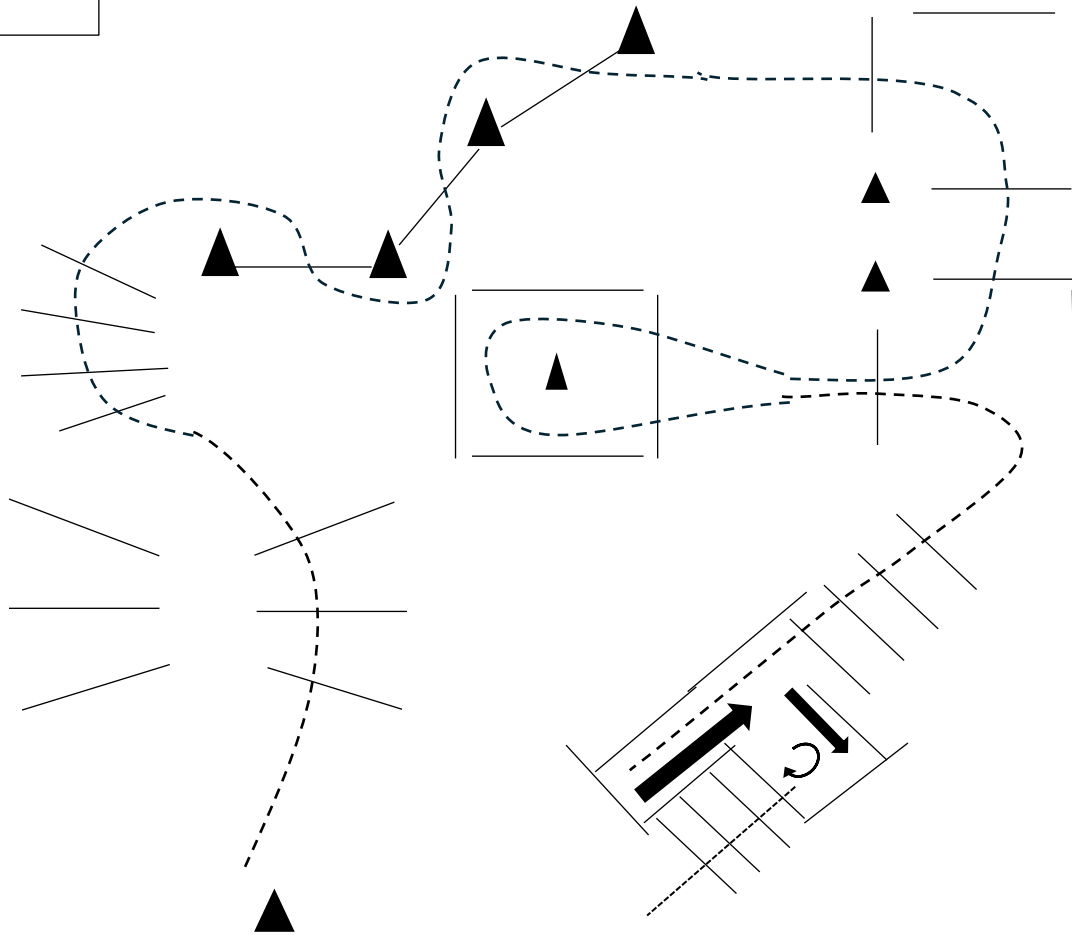
In Hand



1. Trot 3 poles
2. Trot 4 poles
3. Walk Serpentine
4. Trot 4 poles
5. Walk into box around cone and out
6. Trot 5 poles, into chute
7. Back out chute into box
8. 270 RIGHT
9. Walk out 4 poles

TRAIL

Walk Trot



1. Trot 3 poles
2. Trot 4 poles
3. Trot Serpentine
4. Trot 4 poles
5. Trot into box around cone and out
6. Trot 5 poles, into chute
7. Back out chute into box
8. 270 RIGHT
9. Walk out 4 poles

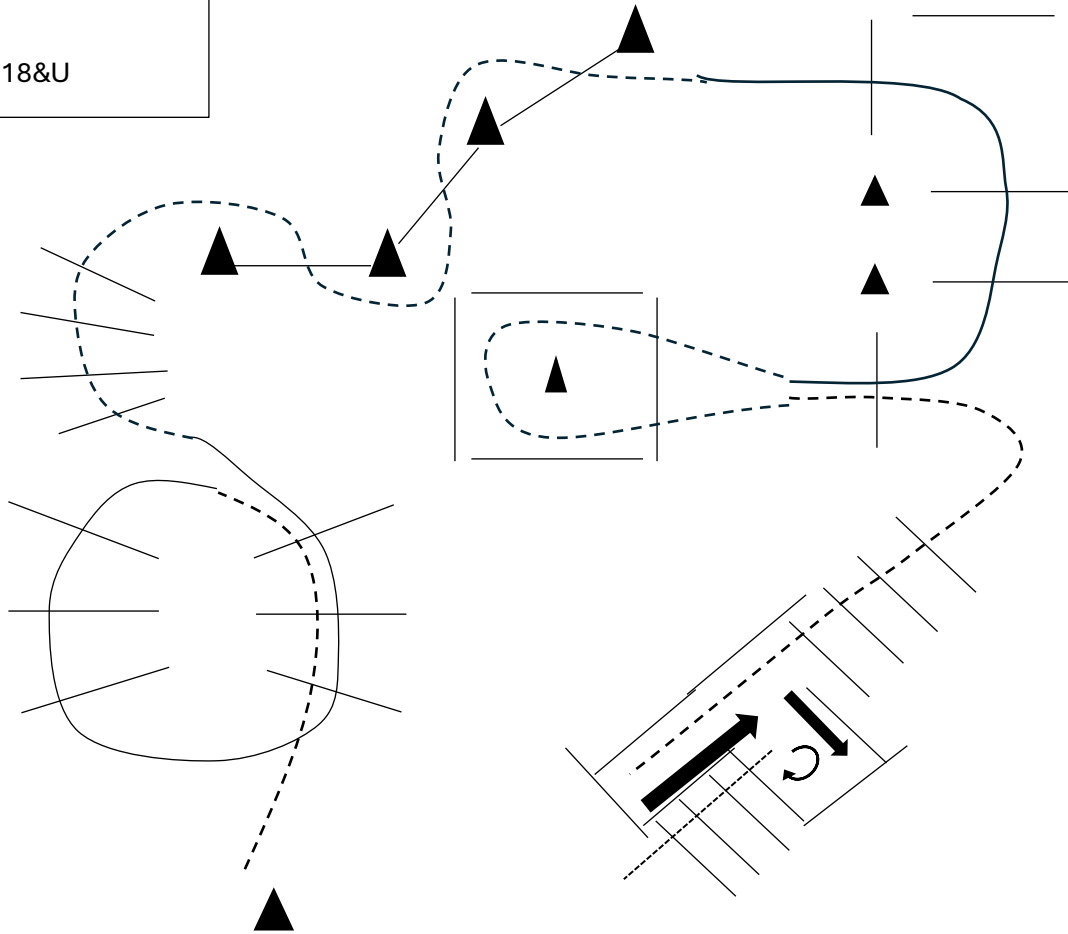
TRAIL

Novice Youth
Novice Amateur
Green
Youth 18&U

Novice Youth
Novice Amateur
Green
Youth 18&U

Novice Youth
Novice Amateur
Green
Youth 18&U

Novice Youth
Novice Amateur
Green
Youth 18&U



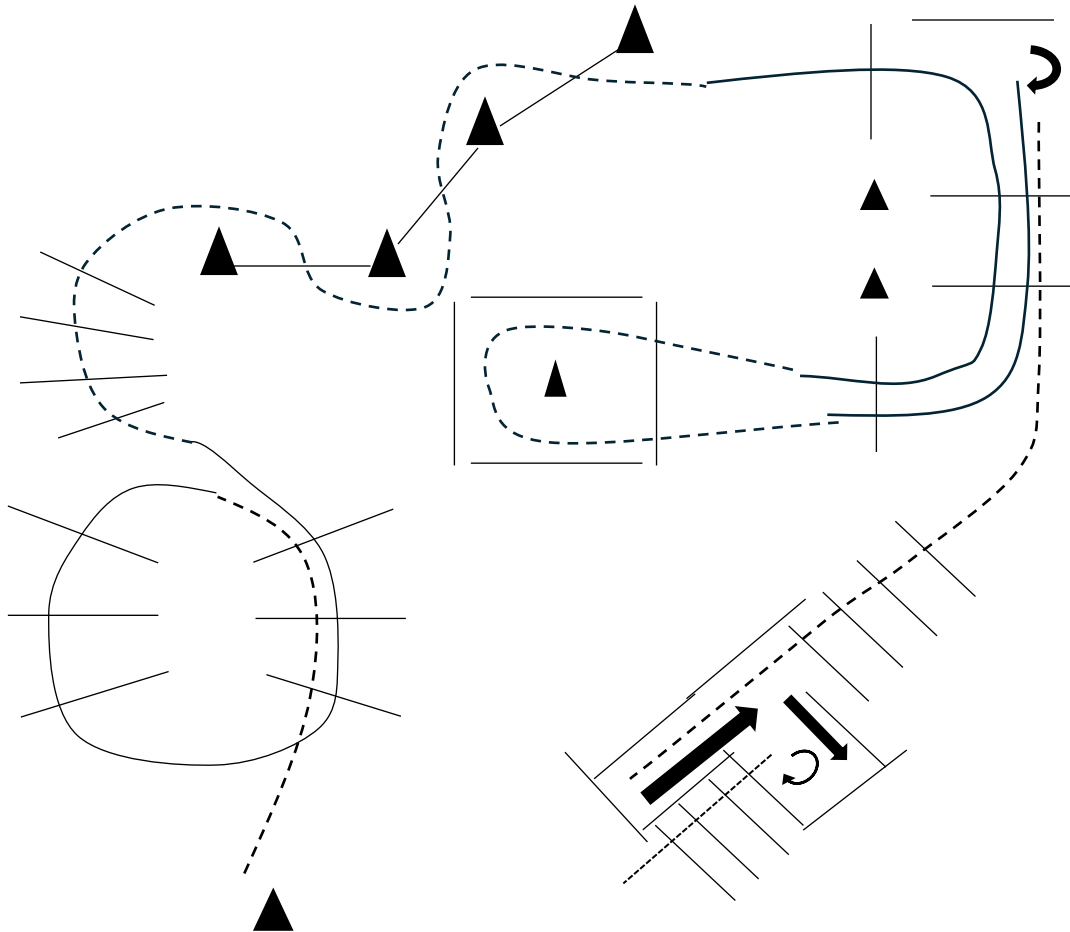
1. Trot 3 poles
2. Lope (LL) 6 poles
3. Trot 4 poles
4. Trot Serpentine
5. Lope (RL) 4 poles
6. Trot into box around cone and out
7. Trot 5 poles, into chute
8. Back out chute into box
9. 270 RIGHT
10. Walk out 4 poles

TRAIL

Amateur

Open

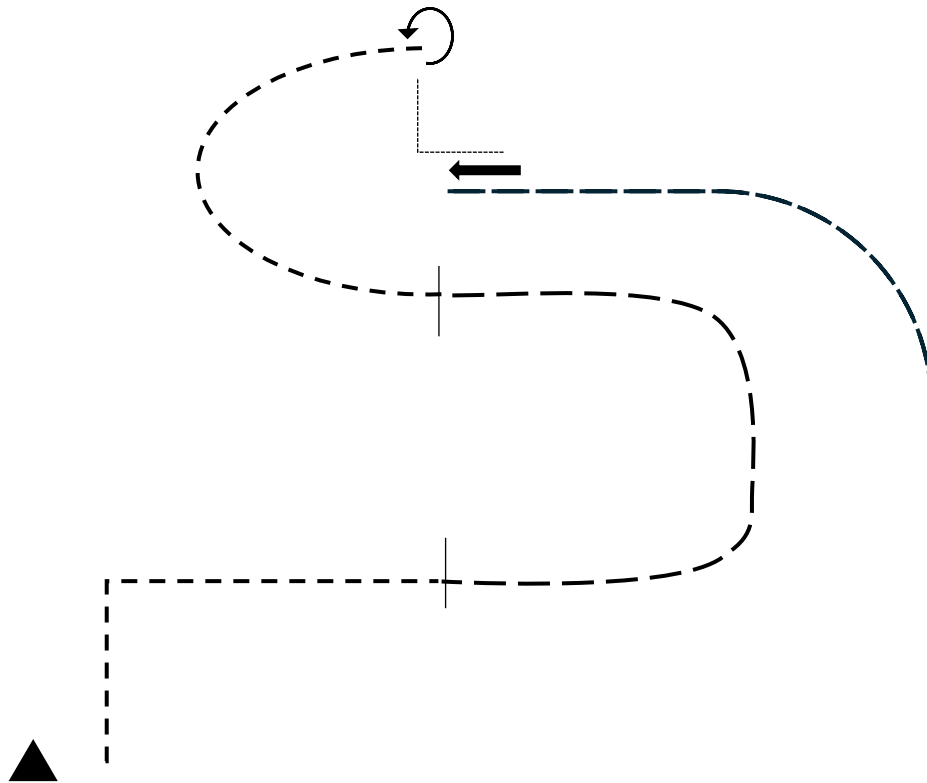
All Breed



1. Trot 3 poles
2. Lope (LL) 6 poles
3. Trot 4 poles
4. Trot Serpentine
5. Lope (RL) 4 poles
6. Trot into box around cone and out
7. Lope (LL) 3 poles
8. Stop in front of pole, 180 roll back RIGHT
9. Trot 6 poles, into chute
10. Back out chute into box
11. 270 RIGHT
12. Walk out 4 poles

HORSEMANSHIP

Walk Trot



1. Jog Square Corner
2. Extended Jog Loop
3. Slow Jog loop
4. Stop. $\frac{3}{4}$ LEFT
5. Walk Corner
6. Stop & Back
7. Extended Jog

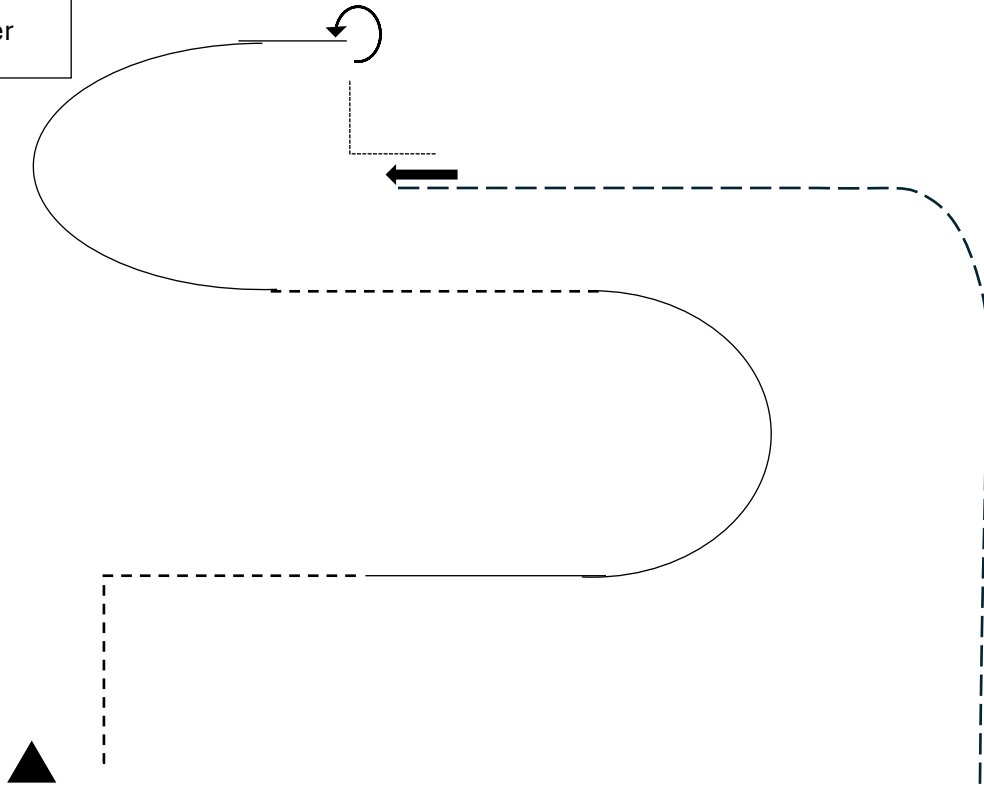
HORSEMANSHIP

Novice Youth

Novice Amateur

Youth 13&u

Youth 18& Under

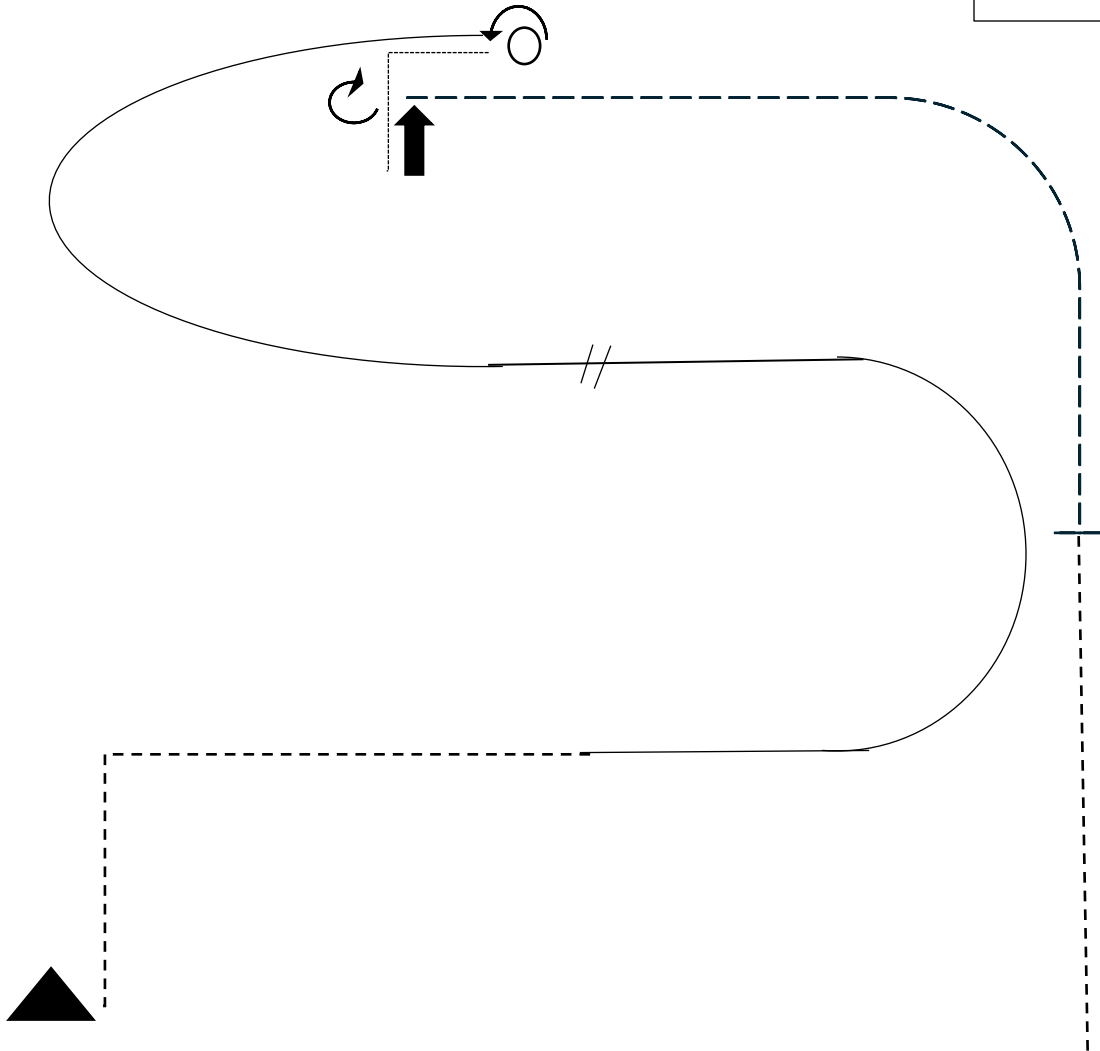


1. Jog Square Corner
2. Lope (LL) loop
3. Jog
4. Lope (RL) Loop
5. Stop. $\frac{3}{4}$ turn LEFT
6. Walk Corner
7. Stop & Back
8. Extended Jog

HORSEMANSHIP

Amateur

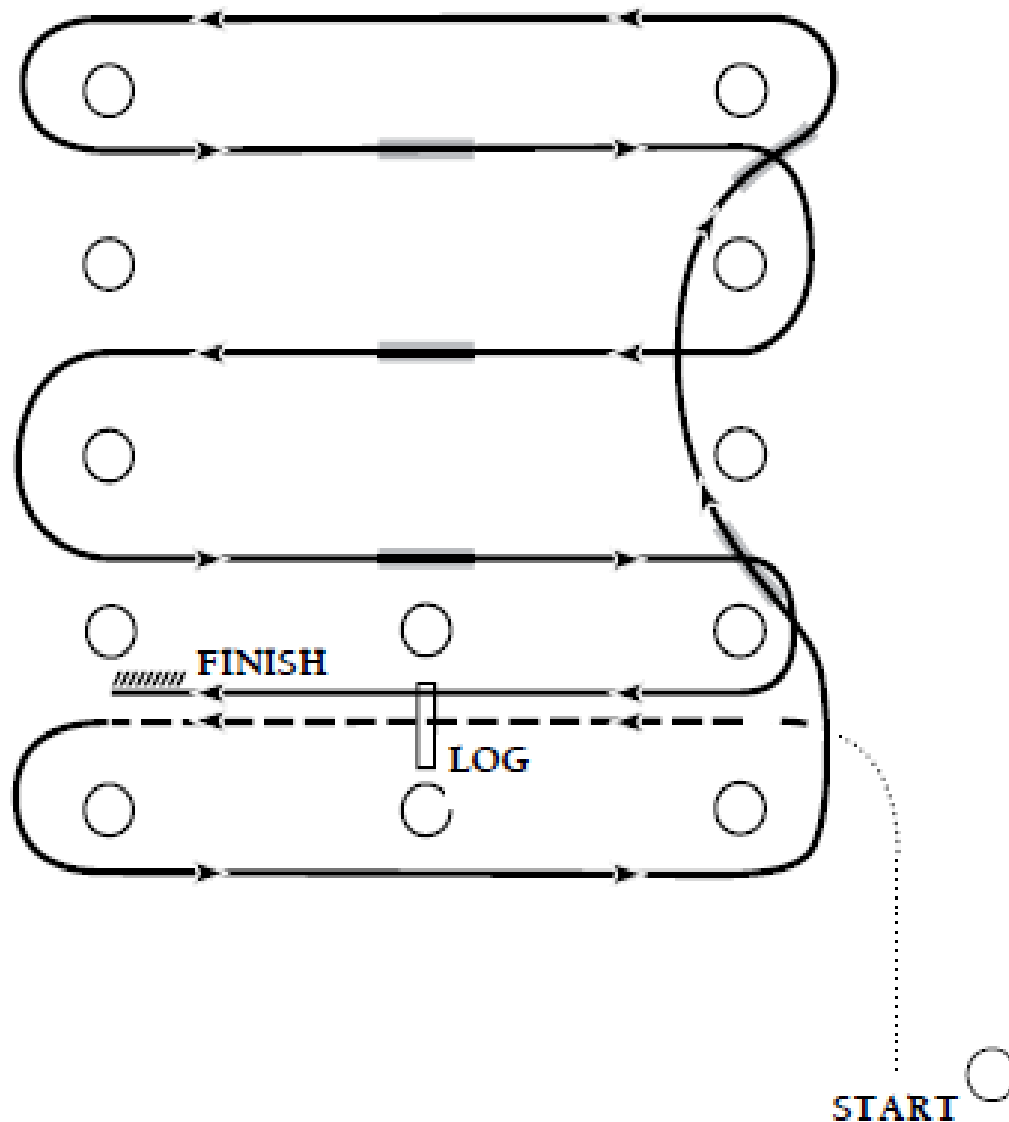
All Breed



1. Jog Square Corner
2. Lope (LL) loop
3. Change Leads
4. Lope (RL) Loop
5. Stop. 1 1/2 turn LEFT
6. Walk Corner
7. Stop & Back
8. 3/4 turn RIGHT
9. Extended Jog
10. Collect Jog

WESTERN RIDING

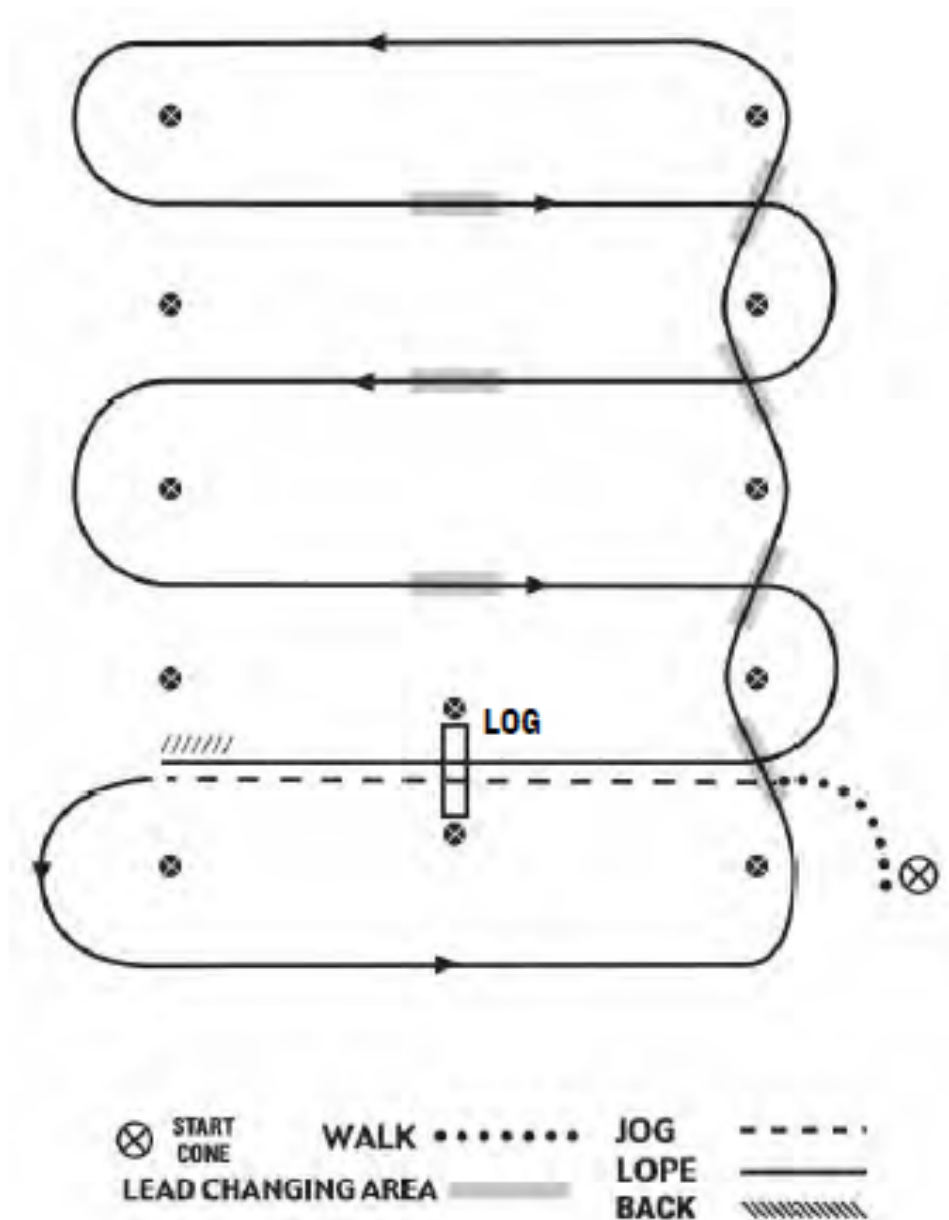
Green Western Riding Pattern #9



1. Walk at least 15 feet from start cone to the first marker, as drawn, transition to jog, jog over log.
2. Transition to left lead and lope around end.
3. First line change.
4. Second line change, lope around end of arena.
5. First crossing change.
6. Second crossing change.
7. Third crossing change.
8. Lope over log.
9. Lope, stop and back.

WESTERN RIDING

Western Riding Pattern #9



1. Walk at least 15 feet from start cone to the first marker, as drawn, transition to jog, jog over log.
2. Transition to the lope, on the left lead
3. First line change
4. Second line change
5. Third line change
6. Fourth line change
7. First crossing change
8. Second crossing change
9. Third crossing change
10. Lope over log
11. Lope, stop & back